Team Charter

Group name: **Symbiotic Games**

Game name: **Dragons’ Reign**

Roles and Team Members

* Jordon Kopp – Team lead
  + UI
  + Battle system
* Vince Smeraldo – Lead programmer
  + Classes
  + Battle system
* Derek Finch – Programmer
  + Character classes
  + Battle system
* Josh Kopp – Programmer
  + Character classes
  + Battle system
* Mark Muniz – Programmer
  + Tile engine
  + Battle system
* Matt Kalafut – Programmer
  + Tile engine
  + Battle system

Mission/objectives:

* Provide a working game on the Android platform using a new engine (AndEngine) and a new language (Java) within a working period of 16 weeks.

Strengths:

* Programming
* Logic
* Analyzing
* Project management

Weaknesses:

* Art
* Time management